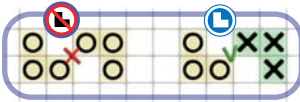




**How does this work?**

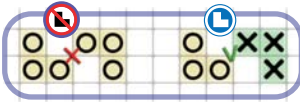
Fill the grid entirely with the **symbols I, X, S & O**, always **by 3 in an L-shape**.



L-shapes with the same symbol don't touch!

**Ca fonctionne comment?**

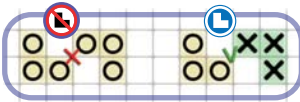
Remplir la grille entière avec les **symboles I, X, S & O**, toujours **par 3 en forme de L**.



Les formes en L du même symbole ne se touchent pas!

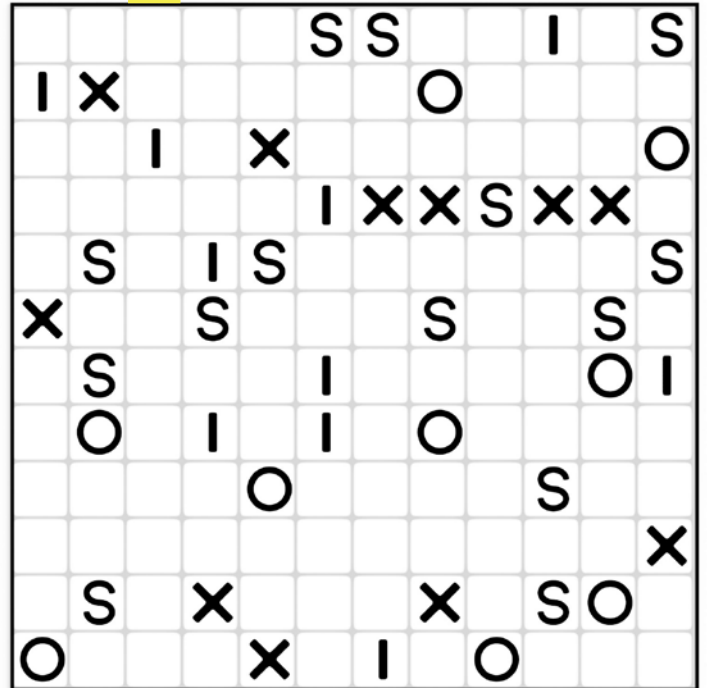
**Hoe werkt het?**

Vul het rooster aan met de **symbolen I, X, S & O**, steeds **per 3 in een L-vorm**.

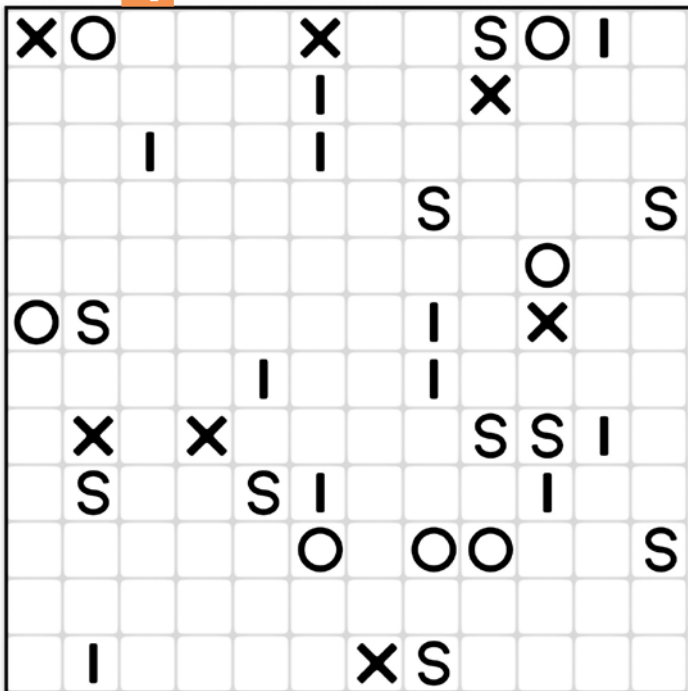


L-vormen met het zelfde symbool mogen niet raken!

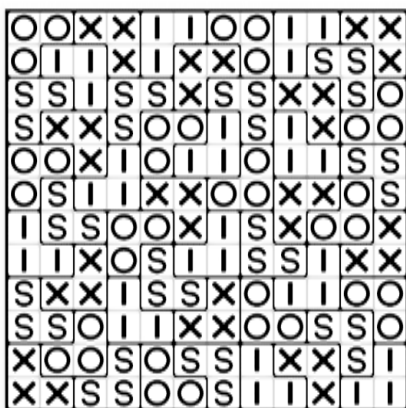
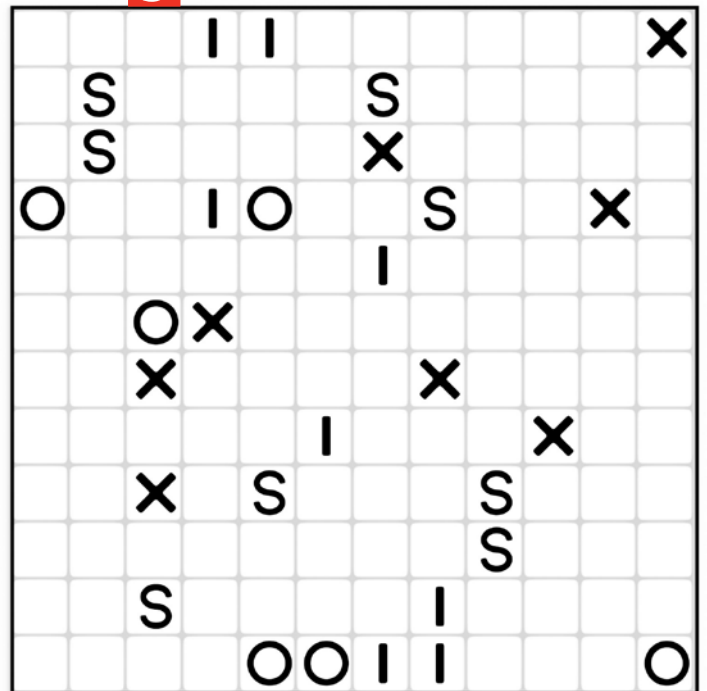
0001 **3**



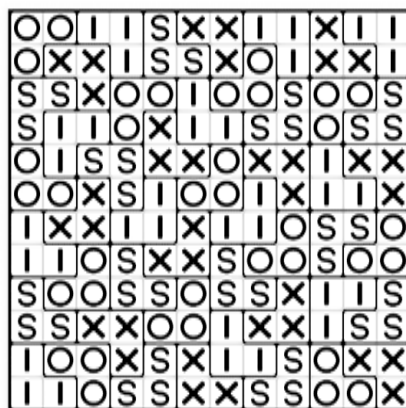
0002 **4**



0003 **5**

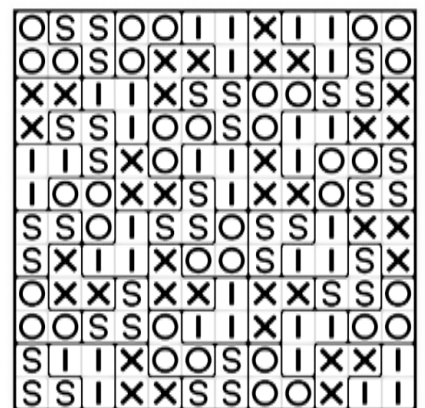


0003



0002

solutions



0001